

STELLAR WINDS 4.0 - MECHA

MAIN DIRECTORY

NAME: _____
PILOT: _____
SIZE/TYPE: _____
SUPERSTRUCTURE: _____
SIZE MOD: _____
HEIGHT: _____
WIGHT: _____

STATUS REPORT

HULL POINTS: _____
CURRENT HP: _____
HARDNESS: _____

CONDITION: _____

DAMAGED SYSTEMS

TACTICAL

STRENGTH BONUS: _____
DEFENSE (AC): _____
SPEED: _____
FLYING: _____
REACH: _____
DEX PENALTY: _____
ARMOR PENALTY: _____
ATTACK BONUS: _____

BASIC ATTACK

ATTACK VS DEFENSE DAMAGE	WEAPON
_____ VS _____	_____
_____ VS _____	_____
_____ VS _____	_____
_____ VS _____	_____

SYSTEMS

SLOTS: _____

HEAD: _____
VISOR: _____
CRANIUM: _____
BACK: _____
LEFT ARM: _____
LEFT HAND: _____
RIGHT ARM: _____
RIGHT HAND: _____
SHOULDERS: _____
TORSO: _____
BELT: _____
LEFT LEG: _____
RIGHT LEG: _____
BOOTS: _____

CARGO

LB

_____	_____
_____	_____
_____	_____

BASE ATTACK	GUNNER'S TOTAL	DEX / STR BONUS	SIZE MODIFIER	FEAT MODIFIER	ENH MODIFIER	CREW MODIFIER	MISC. MODIFIER	TEMPORARY MODIFIER	CREW MODIFIER						
ATTACK	<input type="text"/>	=	<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>
ATTACK BONUS															
WEAPON	TOTAL ATTACK BONUS	DAMAGE	CRITICAL	RANGE	WEIGHT	TYPE	SIZE	NOTES							
_____	_____	_____	_____	_____	_____	_____	_____	_____							
_____	_____	_____	_____	_____	_____	_____	_____	_____							
_____	_____	_____	_____	_____	_____	_____	_____	_____							
_____	_____	_____	_____	_____	_____	_____	_____	_____							
_____	_____	_____	_____	_____	_____	_____	_____	_____							
_____	_____	_____	_____	_____	_____	_____	_____	_____							
CONDITIONAL MODIFIERS: _____															